ART STUDIO (ARTS)

Courses

ARTS 001. Drawing. 3 Credits.
Introductory study of visual experience through drawing and its transformation of the three-dimensional visual world onto a two-dimensional surface. Emphasis varies with Instructor.

ARTS 012. Perspectives on Art Making. 3 Credits.
Introduction to contemporary art practice in various media. Explores method and meaning in art making, the role of experimentation, and the translation of experience into artwork.

ARTS 091. Internship. 1-3 Credits.
On-site supervised work experience combined with a structured academic learning plan directed by a faculty member or a faculty-staff team in which a faculty member is the instructor of record, for which academic credit is awarded. Offered at department discretion. A contract must be obtained from and returned to the Department of Art and Art History before the end of the course add period. Prerequisites: Six hours of Studio Art courses at the 100-level; Junior standing; departmental permission.

ARTS 095. Introduction to Special Topics. 1-18 Credits.
See Schedule of Courses for specific titles.

ARTS 096. Introduction to Special Topics. 1-18 Credits.
See Schedule of Courses for specific titles.

ARTS 097. Independent Study. 1-18 Credits.
A course which is tailored to fit the interests of a specific student, which occurs outside the traditional classroom/laboratory setting under the supervision of a faculty member, for which credit is awarded. Offered at department discretion.

ARTS 113. Clay: Hand Building. 3 Credits.
Investigation of surfaces and three-dimensional forms. Focus on variety of construction methods, surface treatment, and firing techniques. Related clay and glaze technology. Prerequisite: ARTS 012.

ARTS 114. Clay: Wheel Throwing. 3 Credits.
Development of throwing skills and the capacity to create a range of forms. Investigation of surface treatment techniques such as slip painting and glazing. Low-fire and stoneware firing. Related clay and glaze technology. Prerequisite: ARTS 012.

ARTS 115. Intermediate Drawing. 3 Credits.
Intensive investigation of drawing and elements related to the discipline. Focus on expanding techniques and developing strategies for making drawings. Prerequisites: ARTS 001.

ARTS 120. Painting: Observation & Image. 3 Credits.
Exploration of the formal and conceptual practices of painting. Introduction of historical genres and issues in painting such as still life, figuration, and abstraction. Prerequisites: ARTS 001.

ARTS 122. Painting: Color and Invention. 3 Credits.
Exploration of the role of color in painting. Projects will foster comprehension of color vocabulary and a critical understanding necessary for the effective use of color. Prerequisite: ARTS 001.

ARTS 131. Printmaking: Etching. 3 Credits.
Studio class using non-chemical procedures with copper plates. Prerequisite: ARTS 001 or ARTS 012.

ARTS 132. Printmaking: Silkscreen. 3 Credits.
Studio class focusing on procedures in stencil printing that use photoscreen technology. Prerequisites: ARTS 001 or ARTS 012.

ARTS 135. Graphic Design. 3 Credits.
Introduction to making black-and-white photographs, emphasizing craft and conceptual problem solving. Students gain skill in camera operation, printing, and producing work of an individual nature. Prerequisites: ARTS 012 or FTS 007 or FTS 008 or FTS 010.

ARTS 137. Color Photography. 3 Credits.
Use of digital cameras, Adobe Photoshop, and inkjet printing processes as means for description, analysis, and expression of experience. Prerequisite: ARTS 012.

ARTS 141. Sculpture. 3 Credits.
Introduction to making and critiquing sculpture. Using visual elements of sculpture and concepts of 3D design, students establish a foundation for individualized inquiry and experimentation. Conceptual, practical, and analytical skills are developed through presentations, research, writing, problem solving, and critiques. Prerequisites: ARTS 001 or ARTS 012.

ARTS 144. Digital Art. 3 Credits.
Exploration of the computer as an artistic medium, focusing on a variety of approaches for creating and displaying imagery. Prerequisites: ARTS 001 or 012.

ARTS 145. Graphic Design. 3 Credits.
The application of graphic design principles to practical problems, including the impact of popular design on society, and the exploration of visual elements in contemporary printing processes. Prerequisites: ARTS 001 or ARTS 012.

ARTS 148. Introduction to Video Art. 3 Credits.
Study of the conceptual and technical aspects of experimental and avant-garde film and video through exercises, viewing, reading and discussion, and creating films. Prerequisites: ARTS 012 or FTS 007 or FTS 008 or FTS 010.

ARTS 191. Internship. 1-18 Credits.
On-site supervised work experience combined with a structured academic learning plan directed by a faculty member or a faculty-staff team in which a faculty member is the instructor of record, for which academic credit is awarded. Offered at department discretion. Prerequisites: Six hours in Studio Art at the 100-level; Studio Art or Art Education major; minimum Junior standing; faculty sponsor permission and contract required.
ARTS 194. Teaching Assistantship. 1-3 Credits.
Undergraduate student service as a teaching assistant, usually in
an introductory-level course in the discipline, for which credit is
awarded. Offered at department discretion. Prerequisite: Six hours
in Studio Art at the 100-level; Studio Art or Art Education major;
minimum Junior standing; faculty sponsor permission and contract
required.

ARTS 195. Intermediate Special Topics. 1-18 Credits.
Intermediate course or seminars on topics beyond the scope of
existing departmental offerings. See Schedule of Courses for specific
titles.

ARTS 196. Intermediate Special Topics. 1-18 Credits.
Intermediate course or seminars on topics beyond the scope of
existing departmental offerings. See Schedule of Courses for specific
titles.

ARTS 197. Independent Study. 1-18 Credits.
A course which is tailored to fit the interests of a specific student,
which occurs outside the traditional classroom/laboratory setting
under the supervision of a faculty member, for which credit is
awarded. Offered at department discretion. Prerequisites: Six hours
in Studio Art at the 100-level; Studio Art or Art Education major;
minimum Junior standing; faculty sponsor permission and contract
required.

ARTS 198. Undergraduate Research. 1-18 Credits.
Undergraduate student work on individual or small team research
projects under the supervision of a faculty member, for which credit is
awarded. Offered at department discretion.

ARTS 213. Advanced Ceramics. 3 Credits.
Advanced investigations of methods exploring content, form,
surface, and color of ceramics and elements related to the discipline.
Prerequisite: ARTS 113 or ARTS 114; minimum Junior standing.

ARTS 215. Advanced Drawing. 3 Credits.
Intense investigations of drawing and elements that relate to
that discipline. Emphasis on conceptual method, contemporary
techniques, and both objective and non-objective source material.
Prerequisite: ARTS 115 or ARTS 116; minimum Junior standing.

ARTS 221. Projects in Painting. 3 Credits.
Further exploration of formal and conceptual concerns through
studio work and critique. Each student will develop a coherent body
of paintings. Prerequisite: ARTS 012, and ARTS 121 or ARTS 122;
minimum Junior standing.

ARTS 230. Projects in Printmaking. 3 Credits.
Students conceive, research, develop, and realize their own projects in
the print studio. Prerequisites: ARTS 131 or ARTS 132 or ARTS 134;
minimum Junior standing.

ARTS 237. Advanced Photography. 3 Credits.
Continuation of ARTS 137 and ARTS 138, exploring the
implications of photography and encouraging students to use
the medium to better understand their relationship to the world.
Prerequisites: ARTS 137 and ARTS 138; minimum Junior standing.

ARTS 241. Advanced Sculpture. 3 Credits.
Advanced investigation of sculpture. Students develop a personal and
disciplined approach to making art through independent exploration
within a structured environment. Students design individual projects
that include aspects of research and writing. Group discussion and
analysis of work are ongoing. Prerequisite: ARTS 141; minimum
Junior standing.

ARTS 244. Advanced Digital Art. 3 Credits.
Advanced exploration of the computer as an artistic medium for
creating imagery. Focus on using the computer to animate images
and integrate sound. Emphasis on conceptual issues in digital art.
Prerequisites: ARTS 138 or ARTS 144 or ARTS 145; minimum
Junior standing.

ARTS 248. Advanced Film/Video Projects. 3 Credits.
Advanced study of the principles, properties, and potentials of film
and video through production viewing, reading, and discussion.
Includes self-directed individual and collective projects. Prerequisites:
ARTS 148 or ARTS 141; minimum Junior standing.

ARTS 291. Internship. 1-18 Credits.
On-site supervised work experience combined with a structured
academic learning plan directed by a faculty member or a faculty-
staff team in which a faculty member is the instructor of record, for
which academic credit is awarded. Offered at department discretion.
A contract must be obtained from and returned to the Department
of Art and Art History before the end of the course add period.
Prerequisites: Six hours of Studio Art courses at the 100-level; Junior
standing; departmental permission.

ARTS 294. Teaching Assistantship. 1-3 Credits.
Undergraduate student service as a teaching assistant, usually in
an introductory-level course in the discipline, for which credit is
awarded. Offered at department discretion.

ARTS 295. Special Topics in Studio Art. 1-18 Credits.
Advanced course or seminar on topics beyond the scope of existing
departmental offerings. See Schedule of Courses for specific titles.
Prerequisite: 100-level Art Studio course in the studio area of the
special topic.

ARTS 296. Special Topics in Studio Art. 1-18 Credits.
Advanced work in existing departmental offerings. Prerequisite:
Instructor permission only.

ARTS 297. Independent Study. 1-18 Credits.
A course which is tailored to fit the interests of a specific student,
which occurs outside the traditional classroom/laboratory setting
under the supervision of a faculty member, for which credit is
awarded. Offered at department discretion. Prerequisites: Six hours
in Studio Art at the 100-level; Studio Art or Art Education major;
minimum Junior standing; faculty sponsor permission and contract
required.

ARTS 298. Undergraduate Research. 1-18 Credits.
Undergraduate student work on individual or small team research
projects under the supervision of a faculty member, for which credit is
awarded. Offered at department discretion.