ART STUDIO (ARTS)

Courses

ARTS 1010. Topics In: First-Year Seminar. 3-4 Credits.
Intensive first-year seminar focused on specific themes and/or disciplinary perspectives. Emphasis on developing critical reading and writing skills, substantive revision, information literacy, and analytical thinking. First-year seminars are frequently organized to meet one of the disciplinary Catamount Core requirements. Topics vary by offering; periodic offering at intervals that may exceed four years. Catamount Core: WIL1.

ARTS 1020. Topics In: LASP Seminar. 3-4 Credits.
Intensive course in a broad disciplinary area (humanities, social sciences, arts, or natural sciences). Part of an integrated first-year experience in which students take 2-4 classes exploring aesthetic, humanistic, social, linguistic, environmental, or scientific issues. May repeat for credit with different content. Topics vary by offering; periodic offering at intervals that may exceed four years. Co-requisite: Enrollment in the appropriate Liberal Arts Scholars Program. Catamount Core: WIL1.

ARTS 1100. Drawing. 4 Credits.
Introductory study of visual experience through drawing and its transformation of the three-dimensional visual world onto a two-dimensional surface. Emphasis varies with Instructor. Catamount Core: AH1.

ARTS 1400. Perspectives on Art Making. 4 Credits.
Introduction to contemporary art practice in various media. Explores method and meaning in art making, the role of experimentation, and the translation of experience into artwork. Catamount Core: AH1.

ARTS 1600. 4D: Sound, Video, Performance. 3 Credits.
Introduction to the world of 4-dimensional art practice, including video art, performance art, and sound ART; the histories of these media; and an opportunity to learn their foundational skills. Catamount Core: AH1.

ARTS 1700. Ceramic Studies. 3 Credits.
The potter's wheel is used as the primary forming process for making functional and sculptural stoneware pieces. With emphasis on refining a technical approach to working on the wheel, students will develop the capacity to work individually towards the standard of good craftsmanship, form and function.

ARTS 1990. Special Topics. 1-18 Credits.
See Schedule of Courses for specific titles.

ARTS 2030. Topics in Expanded Practice. 3 Credits.
Students will work with interdisciplinary approaches to art subjects. May repeat for credit with different content. Topics vary by offering; periodic offering at intervals that may exceed four years. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2040. Topics in Artistic Forms. 3 Credits.
Exploration of various themes and/or media. May repeat for credit with different content. Topics vary by offering; periodic offering at intervals that may exceed four years. Prerequisite: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2100. Intermediate Drawing. 3 Credits.
Intensive investigation of drawing and elements related to the discipline. Focus on expanding techniques and developing strategies for making drawings. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2110. Topics in Drawing. 3 Credits.
topics exploring themes in drawing at the intermediate level. Students will learn and experience non-traditional approaches to drawing and the dialogues around them. May repeat for credit with different content. Topics vary by offering; periodic offering at intervals that may exceed four years. Prerequisite: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2200. Topics in Painting. 3 Credits.
Topics exploring themes in painting at the intermediate level. Students will learn and work through technical, formal, and conceptual issues about painting. May repeat for credit with different content. Topics vary by offering; periodic offering at intervals that may exceed four years. Prerequisite: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2210. Painting: Observation & Image. 3 Credits.
Exploration of historical genres and issues in painting such as still life, figuration, and abstraction. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2220. Painting: Color and Invention. 3 Credits.
Exploration of the role of color in painting. Projects will foster comprehension of color vocabulary and a critical understanding necessary for the effective use of color. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2300. Topics in Printmaking. 3 Credits.
Topics exploring themes in printmaking at the intermediate level. Students will work with approaches to the print and the dialogues around them, beyond what is covered in our customary offerings. May repeat for credit with different content. Topics vary by offering; periodic offering at intervals that may exceed four years. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2310. Printmaking: Etching. 3 Credits.
Studio class using non-chemical procedures with copper plates. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2320. Printmaking: Silkscreen. 3 Credits.
Studio class focusing on procedures in stencil printing that use photo-silkscreen technology. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.
ARTS 2400. Topics in Graphic Design. 3 Credits.
Topics exploring themes in graphic design at the intermediate level. May repeat for credit with different content. Topics vary by offering; periodic offering at intervals that may exceed four years. Prerequisite: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2410. Graphic Design. 3 Credits.
The application of graphic design principles to practical problems, including the impact of popular design on society, and the exploration of visual elements in contemporary printing processes. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2510. Photography. 3 Credits.
Introduction to making black-and-white photographs, emphasizing craft and conceptual problem solving. Students gain skill in camera operation, printing, and producing work of an individual nature. Prerequisites: ARTS 1010, ARTS 1100, ARTS 1400, FTS 1420, or FTS 1430.

ARTS 2520. Color Photography. 3 Credits.
Use of digital cameras, Adobe Photoshop, and inkjet printing processes as means for description, analysis, and expression of experience. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2600. Topics in Digital Art. 3 Credits.
Topics exploring themes in digital art at the intermediate level. May repeat for credit with different content. Topics vary by offering; periodic offering at intervals that may exceed four years. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2610. Digital Art. 3 Credits.
Exploration of the computer as an artistic medium, focusing on a variety of approaches for creating and displaying imagery. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2620. Digital Fabrication. 3 Credits.
Hands-on experience with digital fabrication technologies (both hardware and software) that are popular with contemporary artists; opportunities to practice design iteration and rapid prototyping and experiment with art-making practices such as tessellation, 3D Imaging, generative design, artificial life and interaction design. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400; or Computer Science major or College of Engineering & Mathematical Sciences student; minimum Junior standing. Cross-listed with: CIS 2460.

ARTS 2630. Topics in Film and Video. 3 Credits.
Topics exploring themes in film and video at the intermediate level. Students will work with non-traditional approaches to moving image arts and the dialogues around them. May repeat for credit with different content. Topics vary by offering; periodic offering at intervals that may exceed four years. Prerequisites: ARTS 1010, ARTS 1100, ARTS 1400, ARTS 1600, FTS 1420, or FTS 1430.

ARTS 2640. Introduction to Video Art. 3 Credits.
Study of the conceptual and technical aspects of experimental and avant-garde film and video through exercises, viewing, reading and discussion, and creating films. Prerequisites: ARTS 1010, ARTS 1100, ARTS 1400, ARTS 1600, FTS 1420, or FTS 1430.

ARTS 2660. Moving Image Manipulation. 3 Credits.
Introduction to the foundational conceptual frameworks of moving image arts focusing on the post-production process and the basic technical elements of digital manipulation for film and video using Adobe After Effects and Premiere Pro. Students will create projects within the digital space using software, technology, and pre-existing images, using techniques of digital (non-character) animation. Prerequisites: ARTS 1010, ARTS 1100, ARTS 1400, ARTS 1600, FTS 1420, FTS 1430, or FTS 1430.

ARTS 2710. Clay: Hand Building. 3 Credits.
Investigation of surfaces and three-dimensional forms. Focus on variety of construction methods, surface treatment, and firing techniques. Related clay and glaze technology. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2720. Clay: Wheel Throwing. 3 Credits.
Development of throwing skills and the capacity to create a range of forms. Investigation of surface treatment techniques such as slip painting and glazing. Low-fire and stoneware firing. Related clay and glaze technology. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2750. Sculpture. 3 Credits.
Introduction to making and critiquing sculpture. Using visual elements of sculpture and concepts of 3D design, students establish a foundation for individualized inquiry and experimentation. Conceptual, practical, and analytical skills are developed through presentations, research, writing, problem solving, and critiques. Prerequisites: ARTS 1010, ARTS 1100, or ARTS 1400.

ARTS 2881. Topics in Curriculum&Practice. 4 Credits.
Study and implementation of curriculum. Students work directly in a school classroom. Lectures and discussions. May repeat for credit with different content. Topics vary by offering; periodic offering at intervals that may exceed four years. Prerequisite: Eighteen hours in Studio Art; minimum Junior standing.

ARTS 2990. Special Topics. 1-18 Credits.
Intermediate course or seminars on topics beyond the scope of existing departmental offerings. See Schedule of Courses for specific titles.

ARTS 2994. Teaching Assistantship. 1-3 Credits.
Undergraduate student service as a teaching assistant, usually in an introductory-level course in the discipline, for which credit is awarded. Offered at department discretion. Prerequisite: Six hours in Studio Art at the 2000-level; Studio Art or Art Education major; minimum Junior standing; faculty sponsor permission and contract required.

ARTS 3100. Advanced Drawing. 3 Credits.
Intense investigations of drawing and elements that relate to that discipline. Emphasis on conceptual method, contemporary techniques, and both objective and non-objective source material. Prerequisite: ARTS 2100; minimum Junior standing.
ARTS 3200. Projects in Painting. 3 Credits.
Further exploration of formal and conceptual concerns through studio work and critique. Each student will develop a coherent body of paintings. Prerequisite: ARTS 1400, and ARTS 2210 or ARTS 2220; minimum Junior standing.

ARTS 3300. Projects in Printmaking. 3 Credits.
Students conceive, research, develop, and realize their own projects in the print studio. Prerequisites: ARTS 2310 or ARTS 2320; minimum Junior standing.

ARTS 3500. Advanced Photography. 3 Credits.
Continuation of ARTS 2510 and ARTS 2520, exploring the implications of photography and encouraging students to use the medium to better understand their relationship to the world. Prerequisites: ARTS 2510 and ARTS 2520; minimum Junior standing.

ARTS 3600. Advanced Digital Art. 3 Credits.
Advanced exploration of the computer as an artistic medium for creating imagery. Focus on using the computer to animate images and integrate sound. Emphasis on conceptual issues in digital art. Prerequisites: ARTS 2410, ARTS 2520, or ARTS 2610; minimum Junior standing.

ARTS 3650. Advanced Film/Video Projects. 3 Credits.
Advanced study of the principles, properties, and potentials of film and video through production viewing, reading, and discussion. Includes self-directed individual and collective projects. Prerequisites: ARTS 2640 or FTS 2655; minimum Junior standing.

ARTS 3700. Advanced Ceramics. 3 Credits.
Advanced investigations of methods exploring content, form, surface, and color of ceramics and elements related to the discipline. Prerequisites: ARTS 2710 or ARTS 2720; minimum Junior standing.

ARTS 3750. Advanced Sculpture. 3 Credits.
Advanced investigation of sculpture. Students develop a personal and disciplined approach to making art through independent exploration within a structured environment. Students design individual projects that include aspects of research and writing. Group discussion and analysis of work are ongoing. Prerequisite: ARTS 2750; minimum Junior standing.

ARTS 3910. Community-Engaged Arts. 3 Credits.
Service-learning course in which students will complete a semester-long internship at a community field site along with a weekly seminar that supports community engaged work. Internship sites are individualized based on students’ interests and may include galleries, art studios, arts advocacy programs, afterschool programs, or other related sites. Prerequisites: ARTS 1100 or ARTS 1400; minimum Junior standing.

ARTS 3990. Special Topics. 1-18 Credits.
Advanced work in existing departmental offerings. Prerequisite: Instructor permission only.

ARTS 3991. Internship. 1-18 Credits.
On-site supervised work experience combined with a structured academic learning plan directed by a faculty member or a faculty-staff team in which a faculty member is the instructor of record, for which academic credit is awarded. Offered at department discretion. Prerequisites: Six hours of Studio Art courses at the 2000-level; Junior standing; departmental permission.

ARTS 3993. Independent Study. 1-18 Credits.
A course which is tailored to fit the interests of a specific student, which occurs outside the traditional classroom/laboratory setting under the supervision of a faculty member, for which credit is awarded. Offered at department discretion. Prerequisites: Six hours in Studio Art at the 2000-level; Studio Art or Art Education major; minimum Junior standing; faculty sponsor permission and contract required.

ARTS 3995. Undergraduate Research. 1-18 Credits.
Undergraduate student work on individual or small team research projects under the supervision of a faculty member, for which credit is awarded. Offered at department discretion.

ARTS 4870. Topics In: Current Art & Ed. 3 Credits.
Research and discussion of issues relevant to contemporary art and the teaching of art. May be repeated for credit with different content. Topics vary by offering; periodic offering at intervals that may exceed four years. Prerequisite: Senior standing or Instructor permission.

ARTS 4881. Internship: Student Teaching. 12 Credits.
Provides an opportunity for continuous contacts with the same group of students over a relatively long period of time. In addition, candidates continually interact with field site personnel in various phases of the total program. Provides a directed and supervised field experience. Prerequisites: Senior standing in Art Education major, PRAXIS Core, completion of all course requirements, GPA of at least 3. Co-requisites: EDSC 5230.

ARTS 4990. Special Topics. 1-18 Credits.
Advanced course or seminar on topics beyond the scope of existing departmental offerings. See Schedule of Courses for specific titles. Prerequisite: 2000-level Art Studio course in the studio area of the special topic.

ARTS 4994. Teaching Assistantship. 1-3 Credits.
Undergraduate student service as a teaching assistant, usually in an introductory-level course in the discipline, for which credit is awarded. Offered at department discretion.

ARTS 4996. Honors. 1-6 Credits.
College honors thesis or other department/program honors, under the supervision of a faculty member. Offered at department discretion.